

[Lv 1000?] A Shining Sun Catcher

This is the part where we are going to light up the catcher to make it a **Shining Sun Catcher**.

 **Shining Sun Catcher** (unknown)

Shining Sun

- *Life Leech*: +6%
- *Mana Leech*: +2%
- *Mana Drain Protection*: +10%
- *Effectiveness*: +15%
- *Mana Cost Reduction*: +10%
- *Damage vs. Bosses*: +10%
- *Boss Damage Reduction*: +15%

You Will need a **Sun Catcher** in normal form.



A Moon Stone



This can be dropped from boss Crono that is an announced raid in Legendary Warriors.



This boss is a pretty hard if your aren't much stronger. Be careful with him attack "**Luminaria**" or he will oneshot you (hide while he is spamming) after this he have possibility to heals completely one time. He have too others attacks with nice hits so give attention to your life.

Charging the stone

With the moon stone in your backpack you will need kill the boss "**Son of The Sun**".



Observer Eye type unknown **Son of The Sun**

Can be spawned in Rumble Pit by an event or some or can spawn in subterranean room of Four Swords Quest



The strategy is make damage to different **Prominence's** and boss will be losing life eventually. Take care of not still hitting the same prominence too much time or you will die by explosion counterspell.

After of the boss death and if you was with the Moon Stone in your backpack this will turn in a Sun Stone.



With this you can do the last step and light your **Sun Catcher** to turn into a **Shining Sun Catcher**

Now with all the things needed in your backpack light your charm.



Just use the sun stone on the old Sun Catcher to transform it. It should be noted that this process takes some time.



That's all the process.



**Thanks for Le Bails Gambit, Juan Orton, Wolf, Godnyx and Latino Gang Guild! HAIL
WITCH CULT! HAIL LATINOS!**

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