Starter Weapons and Weapon Upgrades

Below is a list of all of the starter weapons, and all of the stages it can be upgraded through. The weapon can be upgraded using **Weapon Upgrade Crystals**. Each upgrade has a chance to fail and is generally easier at the lower level and harder at the higher level. Weapon Upgrade Crystals can be rewarded from Boss Attempts via the Task system.

If you lose the starter weapon you can purchase another one from the **Weapon Smith** on the 1st floor of the Depot.

You see a weapon upgrader crystal.
It weighs 1.00 oz.
This crystal can transform certain weapons into brand new, upgraded weapons. This crystal has a relatively high chance of breaking.
[Item ID: 15801]

Melee Weapons

Swords

Name	Item	Level	Base stats	Exceptional stats
Sword	2376.png	0	Weight: 35.0 oz Attack: 80	
Fire Sword	2392.png	100	Weight: 23.0 oz Attack: 228	
Ruby Saber	26903.png	200	Weight: 65.0 oz Attack: 245 Mana Leech: +2%	
Mercenary Sword	7386.png	300	Weight: 68.0 oz Attack: 258 Mana Leech: +3% Melee: +1	

Greymir Slicer	26664.png	400	Weight: 48.0 oz Attack: 265 Mana Leech: +4% Melee: +1	
Nightmare Blade	7418.png	500	Weight: 59.0 oz Attack: 276 Mana Leech: +5% Melee: +2	
Clement Sword	26667.png	600	Weight: 87.0 oz Attack: 285 Mana Leech: +5% Melee: +2	
Vengeance Sword	28781.png	700	Weight: 41.0 oz Attack: 295 Melee: +4 Mana Leech: +5%	
Falcon Longsword	29265.png	800	Weight: 46.0 oz Attack: 315 Melee: +4 Mana Leech: +6%	
Magic Sword	2400.png	900	Weight: 42.0 oz Attack: 340 Melee: +6 Mana Leech: +6%	
Emerald Sword	8930.png	1000	Weight: 41.0 oz Attack: 360 Melee: +10 Mana Leech: +7%	
Epiphany	8931.png	1000	Weight: 67.0 oz Attack: 385 Melee: +12 Mana Leech: +8%	

Clubs

Name	Item	Level	Base stats	Exceptional stats
Mace	2398.png	0	Weight: 28.0 oz Attack: 81	
Dragonbone Staff	7430.png	100	Weight: 18.0 oz Attack: 228	
Steel Crusher	27483.png	200	Weight: 98.0 oz Attack: 245 Boss Damage Reduction: +3% Physical Protection: +3%	

Crystal Mace	2445.png	300	Weight: 80.0 oz Attack: 259 Boss Damage Reduction: +3% Physical Protection: +2% Melee: +1	
Bronzed Mace	26858.png	400	Weight: 78.0 oz Attack: 266 Boss Damage Reduction: +3% Physical Protection: +2% Melee: +2	
Drachaku	11308.png	500	Weight: 60.0 oz Attack: 276 Boss Damage Reduction: +3% Physical Protection: +3% Melee: +3	
Dwarven Club	27485.png	600	Weight: 68.0 oz Attack: 287 Melee: +4 Boss Damage Reduction: +3% Life Drain Protection: +3%	
Destruction Mace	27481.png	700	Weight: 62.0 oz Attack: 298 Boss Damage Reduction: +5% Life Drain Protection: +4% Melee: +5	
Falcon Mace	29267.png	800	Weight: 65.0 oz Attack: 318 Boss Damage Reduction: +6% Life Drain Protection: +6% Melee: +6	
Silver Mace	2424.png	900	Weight: 67.0 oz Attack: 340 Boss Damage Reduction: +7% Life Drain Protection: +7% Melee: +8	

Obsidian Truncheon	8928.png	1000	Weight: 65.0 oz Attack: 360 Boss Damage Reduction: +8% Life Drain Protection: +8% Melee: +10	
Dark Trinity Mace	8927.png	1000	Weight: 99.0 oz Attack: 385 Melee: +12 Boss Damage Reduction: +9% Life Drain Protection: +9%	

Axes

Name	Item	Level	Base stats	Exceptional stats
Axe	2386.png	0	Weight: 40.0 oz Attack: 82	
Fire axe	2432.png	100	Weight: 40.0 oz Attack: 228	
Guardsmen Axe	26731.png	200	Weight: 57.0 oz Attack: 246 Life Leech: +2%	
Dwarven Axe	2435.png	300	Weight: 82.0 oz Attack: 258 Life Leech: +2% Melee: +1	
Rubinite Axe	26688.png	400	Weight: 87.0 oz Attack: 266 Life Leech: +3% Melee: +2	
Guardian Halberd	2427.png	500	Weight: 110.0 oz Attack: 276 Life Leech: +4% Melee: +3	
Warhawk Axe	27488.png	600	Weight: 122.0 oz Attack: 287 Life Leech: +5% Melee: +3	
Skullcracker Axe	26730.png	700	Weight: 124.0 oz Attack: 300 Melee: +4 Life Leech: +5%	

Falcon Battleaxe	29266.png	800	Weight: 88.0 oz Attack: 320 Melee: +4 Life Leech: +6%	
Stonecutter Axe	2431.png	900	Weight: 99.0 oz Attack: 340 Melee: +6 Life Leech: +7%	
Hellforged Axe	8924.png	1000	Weight: 88.0 oz Attack: 360 Melee: +10 Life Leech: +7%	
Solar Axe	8925.png	1000	Weight: 110.0 oz Attack: 385 Melee: +12 Life Leech: +8%	

Magic Weapons

Rods

Name	Item	Level	Base stats	Exceptional stats
Snakebite Rod	2182.png	0	Weight: 43.0 oz Range: 3 Damage: 20-28 Earth Damage	
Springsprout Rod	8912.png	100	Weight: 27.0 oz Range: 3 Damage: 240-1520 Earth Damage	
Sapphire Rod	28775.png	200	Weight: 25.0 oz Range: 4 Magic Level: +3 Damage: 280-560 Ice Damage	
Priest's Rod	26920.png	300	Weight: 25.0 oz Range: 4 Magic Level: +4 Damage: 320-620 Death Damage	

Blizzard Rod	28810.png	400	Weight: 35.0 oz Range: 4 Magic Level: +5 Damage: 360-720 Ice Damage	
Diamond Sceptre	7387.png	500	Weight: 15.0 oz Range: 4 Magic Level: +5 Damage: 480-800 Death Damage	
Glacial Rod	18412.png	600	Weight: 37.0 oz Range: 4 Magic Level: +6 Damage: 545-830 Ice Damage	
Energy-bound Rod	26692.png	700	Weight: 28.0 oz Range: 4 Magic Level: +8 Damage: 600-940 Energy Damage	
Falcon Rod	29269.png	800	Weight: 11.0 oz Range: 4 Magic Level: +9 Damage: 740-1000 Fire Damage	
Underworld Rod	8910.png	900	Weight: 29.0 oz Range: 4 Magic Level: +10 Damage: 860-1200 Death Damage	
Lich Staff	3961.png	1000	Weight: 80.0 oz Range: 5 Magic Level: +12 Damage: 1000-1280 Death Damage	
Queen's Sceptre	7410.png	1000	Weight: 23.0 oz Range: 5 Magic Level: +15 Damage: 1060-1360 Death Damage	

Wands

Name	Item	Level	Base stats	Exceptional stats
Wand of Vortex	2190.png	0	Weight: 19.0 oz Range: 3 Damage: 24-36 Energy Damage	

Wand of Starstorm	8920.png	100	Weight: 25.0 oz Range: 4 Magic Level: +2 Damage: 280-560 Energy Damage	
Wand of Eternal Flames	26757.png	200	Weight: 32.0 oz Range: 4 Magic Level: +3 Damage: 320-600 Fire Damage	
Wand of Glory	28828.png	300	Weight: 25.0 oz Range: 4 Magic Level: +3 Damage: 360-640 Energy Damage	
Wand of the Beast	27484.png	400	Weight: 30.0 oz Range: 4 Magic Level: +4 Damage: 400-760 Death Damage	
Shadow Sceptre	7451.png	500	Weight: 41.0 oz Range: 4 Magic Level: +4 Damage: 520-940 Death Damage	
Wand of Everblazing	18409.png	600	Weight: 37.0 oz Range: 4 Magic Level: +5 Damage: 640-980 Fire Damage	
Royalty Wand	27492.png	700	Weight: 30.0 oz Range: 4 Magic Level: +6 Damage: 720-1060 Fire Damage	
Falcon Wand		800	Weight: 12.00 oz Range: 4 Magic Level: +7 Damage: 800-1100 Ice Damage	
Wand of Voodoo	8922.png	900	Weight: 28.0 oz Range: 5 Magic Level: +8 Damage: 880-1300 Death Damage	
Wand of Defiance	18390.png	1000	Weight: 12.0 oz Range: 5 Magic Level: +8 Damage: 1060-1380 Death Damage	

Ferumbras' staff	25421.png	1000	Weight: 29.0 oz Range: 5 Magic Level: +12 Damage: 1140-1460 Death Damage	

Ranged Weapons

Bows

Name	Item	Level	Base stats	Exceptional stats
Bow		0	Attack: 1	
Composite Hornbow		100	Attack: 4 Hit Chance: +3%	
Yol's Bow		200	Attack: 8 Hit Chance: +5% Life Leech +1.00% Mana Leech +2.00%	
Bone Bow		300	Attack: 12 Hit Chance: +6% Life Leech +2.00% Mana Leech +3.00%	
Winged Bow		400	Attack: 13 Hit Chance: +6%, Life Leech +3.00%, Mana Leech +4.00%	
Demonic Bow		500	Attack: 15 Hit Chance: +7% Life Leech +4.00% Mana Leech +6.00%	
Mycological Bow		600	Attack: 17 Hit Chance: +7% Life Leech +5.00% Mana Leech +6.00%	
Crackwhip Bow		700	Attack: 19 Hit Chance: +8% Life Leech +6.00%, Mana Leech +6.00%	

Falcon Bow		800	Attack: 22 Hit Chance: +8% Life Leech +6.00% Mana Leech +7.00%	
Hive Bow		900	Attack: 26 Hit Chance: +9% Life Leech +7.00% Mana Leech +7.00%	
Warsinger Bow		1000	Attack: 32 Hit Chance: +10% Life Leech +7.00% Mana Leech +8.00%	
Eletheriel's Elemental Bow		1000	Attack: 38 Hit Chance: +12% Life Leech +8.00% Mana Leech +8.00%	

Crossbows

Name	item	Level	base stats	Exceptional stats
Crossbow		0	Attack: 1	
The Ironworker		100	Attack: 8 Hit Chance: 1%	
Chain Bolter		200	Attack: 12 Hit Chance: 2% Critical Chance: 0.50% Critical Damage: 5.00%	
Compact Crossbow		300	Attack: 13 Hit Chance: 3% Critical Chance: 0.50% Critical Damage: 6.00%	
Winged Crossbow		400	Attack: 15 Hit Chance: 4% Critical Chance: 0.60% Critical Damage: 7.00%	
Mythic Crossbow		500	Attack: 18 Hit Chance: 5% Critical Chance: 0.70% Critical Damage: 7.00%	

Arbalest		600	Attack: 20 Hit Chance: 5% Critical Chance: 0.70% Critical Damage: 8.00%	
Orcish Crossbow		700	Attack: 25 Hit Chance: 5% Critical Chance: 0.80% Critical Damage: 9.00%	
Sharpeye Crossbow		800	Attack: 30 Hit Chance: 5% Critical Chance: 0.80% Critical Damage: 10.00%	
The Devileye		900	Attack: 35 Hit Chance: 8% Critical Chance: 0.90% Critical Damage: 15.00%	
Royal Crossbow		1000	Attack: 40 Hit Chance: 8% Critical Chance: 0.90%, Critical Damage: 15.00%	
Ornate Crossbow		1000	Attack: 55 Hit Chance: 10% Max Mana +5% Critical Chance: 1.00%, Critical Damage: 17.00%	

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