

# Item Quality

The item quality system lets players improve the quality of items to receive Quality Bonus and Quality Milestone Bonus.

Improving the quality of an item requires a Blacksmith's Chisel which can be obtained through various activities.

The maximum quality level is 20% which can be reached using 250 Blacksmith's Chisels on average.

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## Quality Bonus

Each 1% of quality added to an item will increase its armor and defense by 1% and its attack by 0.5%.

Bows and crossbows apply that bonus to the sum of the ammunition and weapon attack.

Wands and rods receive an increase to the minimum and maximum damage values.

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## Quality Milestone Bonus

Reaching quality level of 10% will turn the item into a superior version which will add +1 to the item inherent skill and magic level stats, whereas reaching quality level of 20% will turn the item into an exceptional version which increases these stats by +2 instead.

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Revision #2

Created 6 July 2020 01:01:50 by queenofdamed

Updated 16 January 2023 03:40:55 by queenofdamed